

# The Infrastructure for Blockchain 3.0



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# A Bit About Myself.

Maofan “Ted” Yin  
Co-founder & Chief Protocol Architect @ Ava  
PhD Student @ Cornell

- ◎ I enjoy building practical systems
- ◎ Backed by theories

HotStuff protocol and its prototype

- ◎ Consensus protocol used by Libra
- ◎ libhotstuff surpasses the state-of-art PBFT implementation performance

Snow protocol family and Avalanche

- ◎ This talk!

# The Infrastructure for Blockchain 3.0

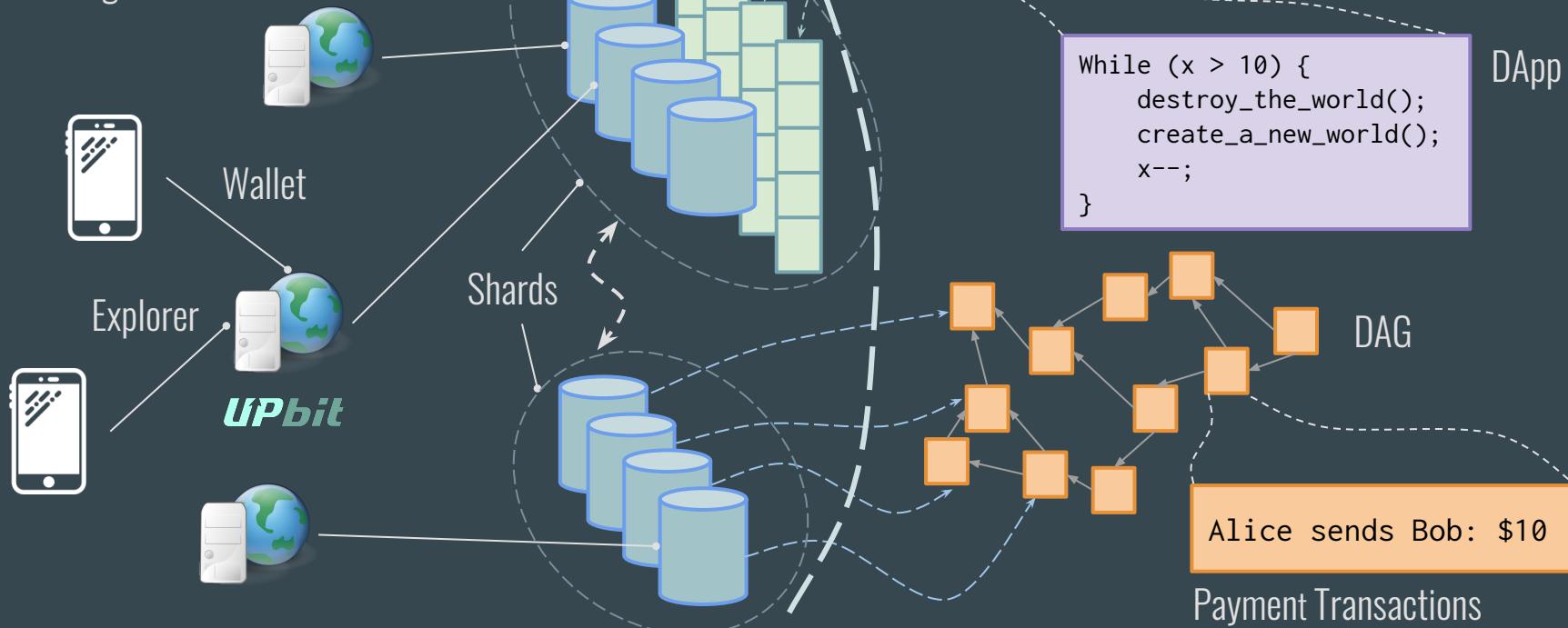
# Infrastructure.

What is a “Blockchain Infrastructure” ?

How is it like in the year of 2019?

# A Giant Beast.

Users Agents

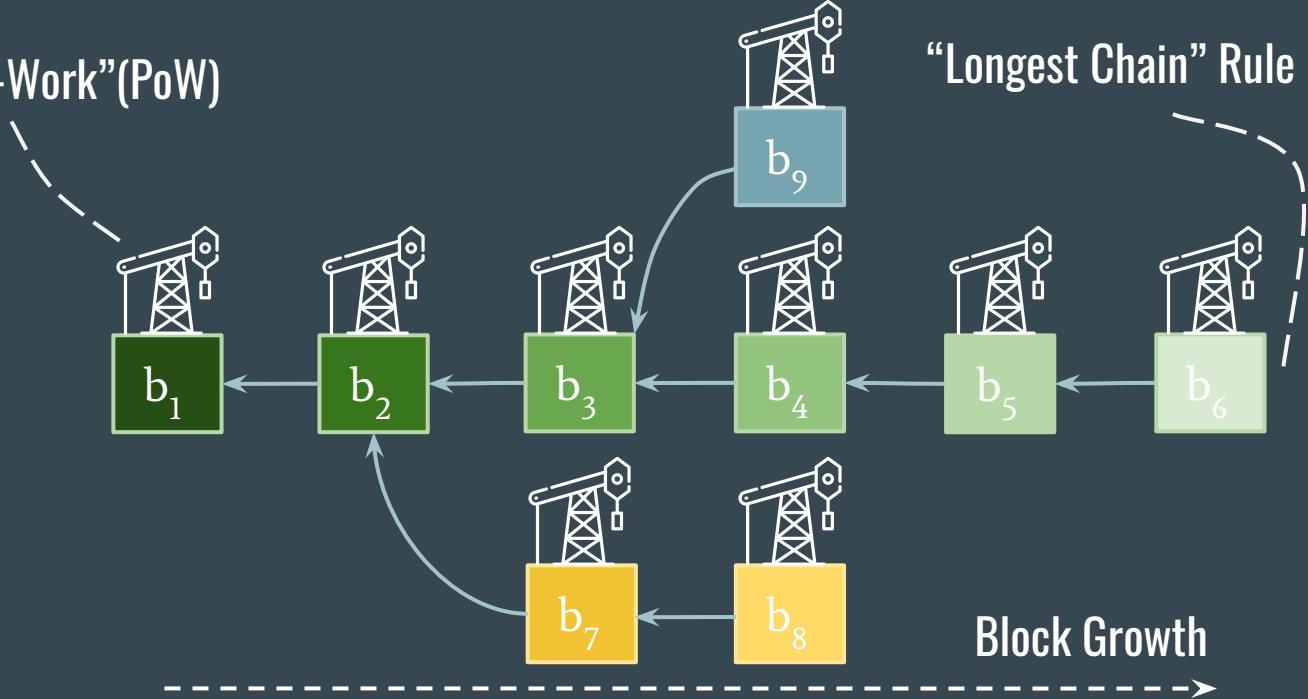


# Blockchain 3.0?

Blockchain 1.0  
Blockchain 2.0  
Blockchain 3.0

# Blockchain 1.0: Nakamoto Era.

“Proof-of-Work”(PoW)



*Bitcoin: A Peer-to-Peer Electronic Cash System*  
Satoshi Nakamoto

# Blockchain 1.0: Nakamoto Era.

- ↑ Proof-of-work also serves as Sybil prevention (“Permissionless”)
- ↑ Graceful safety degradation
- ↑ Loose membership knowledge
  
- ↓ Proof-of-work wastes a lot of energy!
  - As of 2018: one Austria, two Denmarks, or three Irelands
- ↓ Extremely low capacity (throughput as low as ~3 TPS)
- ↓ Extremely long confirmation time (> 1 hour)
- ↓ Poor efficiency in safety (compared to Blockchain 2.0)

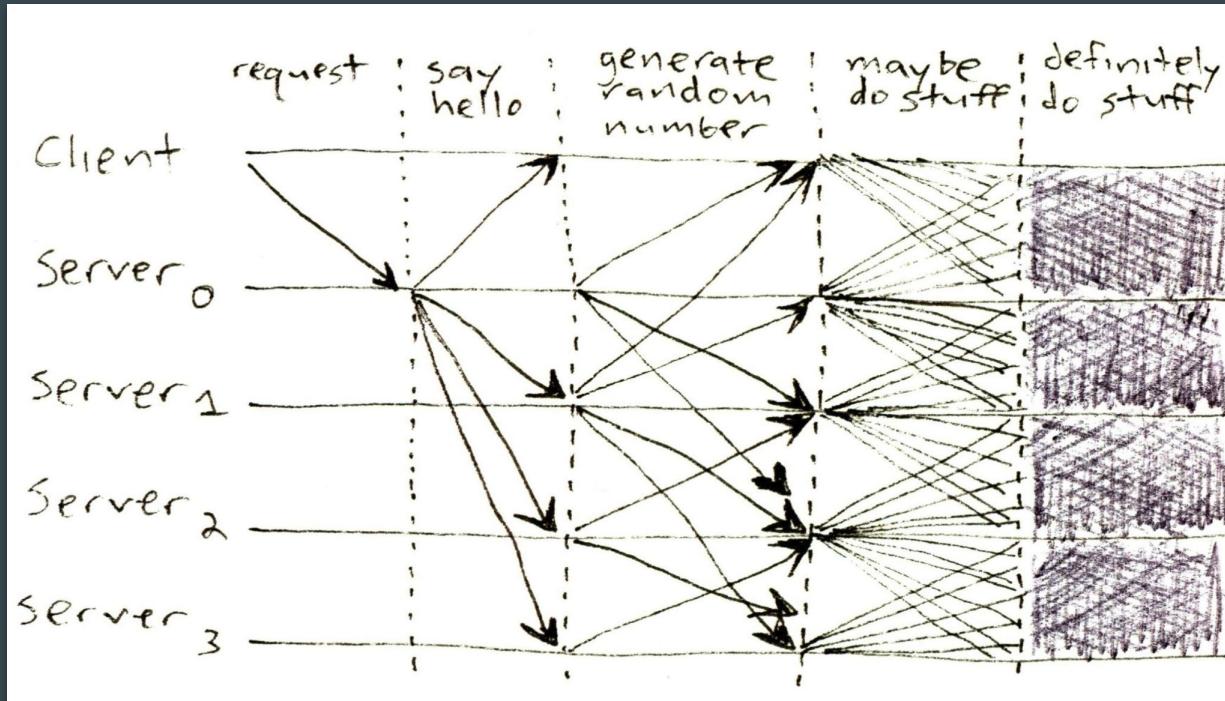


# Blockchain 2.0: PBFT – Resurrect the Pharaoh.

- ↑ Very fast when the network is small
- ↑ Deterministic safety (100% safe)
- ↑ A long line of research
- ↓ Cannot scale easily: the “leader/coordinator” dilemma
  - Randomized BFT approaches are even worse
- ↓ Quorum-based: 100% accurate knowledge of all participants
- ↓ Hard limit on the Byzantine adversaries
- ↓ Many are very complicated

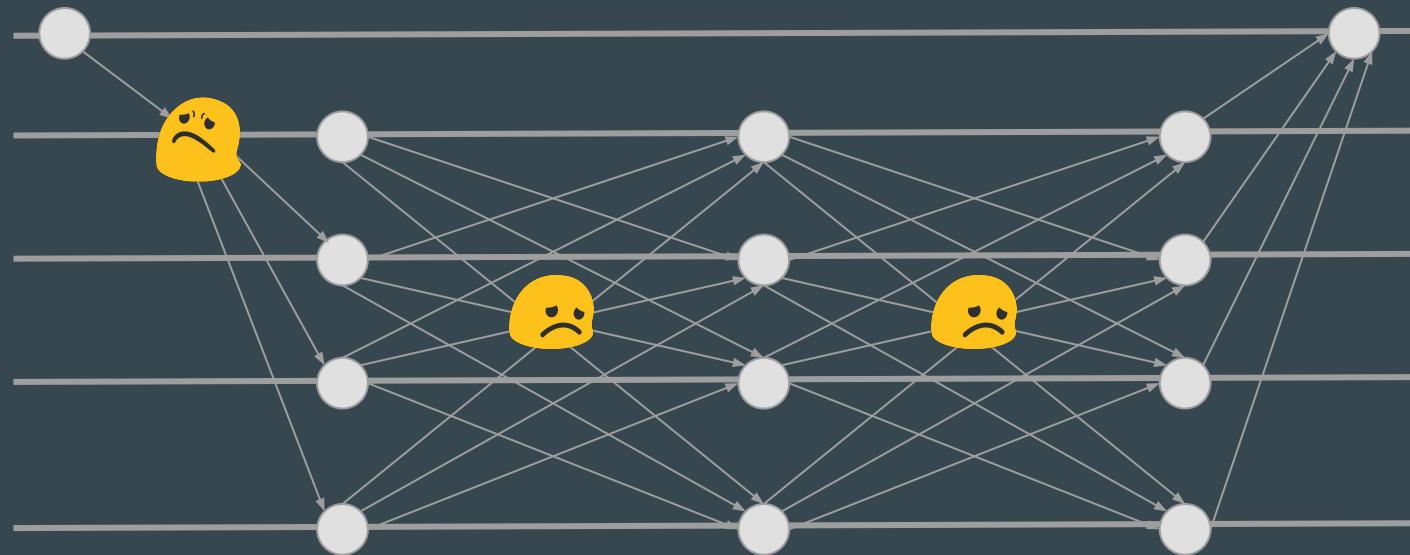


# Blockchain 2.0: PBFT – Resurrect the Pharaoh.



*The Saddest Moment, Mickens 2013*

# Performance Bottlenecks: PBFT as an Example.



# Blockchain 3.0?

Blockchain 1.0  
Blockchain 2.0  
Blockchain 3.0

# Blockchain 3.0...

Consensus 1.0

Consensus 2.0

Consensus 3.0

Blockchain 1.0

Blockchain 2.0

Blockchain 3.0

Wait!

“But we have sharding!”

Theorem 1: Sharding does NOT address the scalability issue of Consensus.

Corollary 1: Sharding comes at the cost of losing fault tolerance.

# The “Sharding” Logic.

“This soup tastes sooo bad! :(



“But you can add some Gochujang so you don’t feel too bad.”



# Sharding! Sharding? Sharding...

"This soup tastes sooo bad! :("

"But you can add some Gochujang so you don't feel too bad."

...

Why couldn't I just have Budae Jjigae?  
And...you can also add Gochujang. :)



# Then, Could We Do Better?





..., 1989, 1999, ... ●  
Quorum-Based;  
Paxos/Raft, PBFT

“ $2f + 1$ ”  
“ $3f + 1$ ”

2008 ●  
Longest-Chain;  
Nakamoto  
  
50% power

2018 ●  
Random Sampling;  
Snow/Avalanche

???

# Blockchain 3.0: Snow/Avalanche.

- ◎ A paper presenting “Avalanche” was dropped on IPFS in May 2018
- ◎ Inspired by epidemic protocols and gossip networks
- ◎ New methodology that combines the best of 1.0 and 2.0

- ↑ Graceful safety degradation
- ↑ Loose membership knowledge
- ↑ Very fast regardless of the network size
- ↑ Energy efficient
- ↑ The operational logic just makes sense



# Wait!

**“But many other protocols also claim very high TPS!”**

Theorem 2: Throughput only reflects how much load a system can buffer, while latency only reflects how fast a single user is served.

Corollary 2: We will need them both when evaluating a system!

# The TPS vs. Latency Logic.

A bank branch could serve a single person very quickly.

But what if there are many people waiting in the line?

Throughput reflects the capacity.



# The TPS vs. Latency Logic.

A truck full of hard drives can transport Petabytes ( $2^{50}$  bytes) of data.

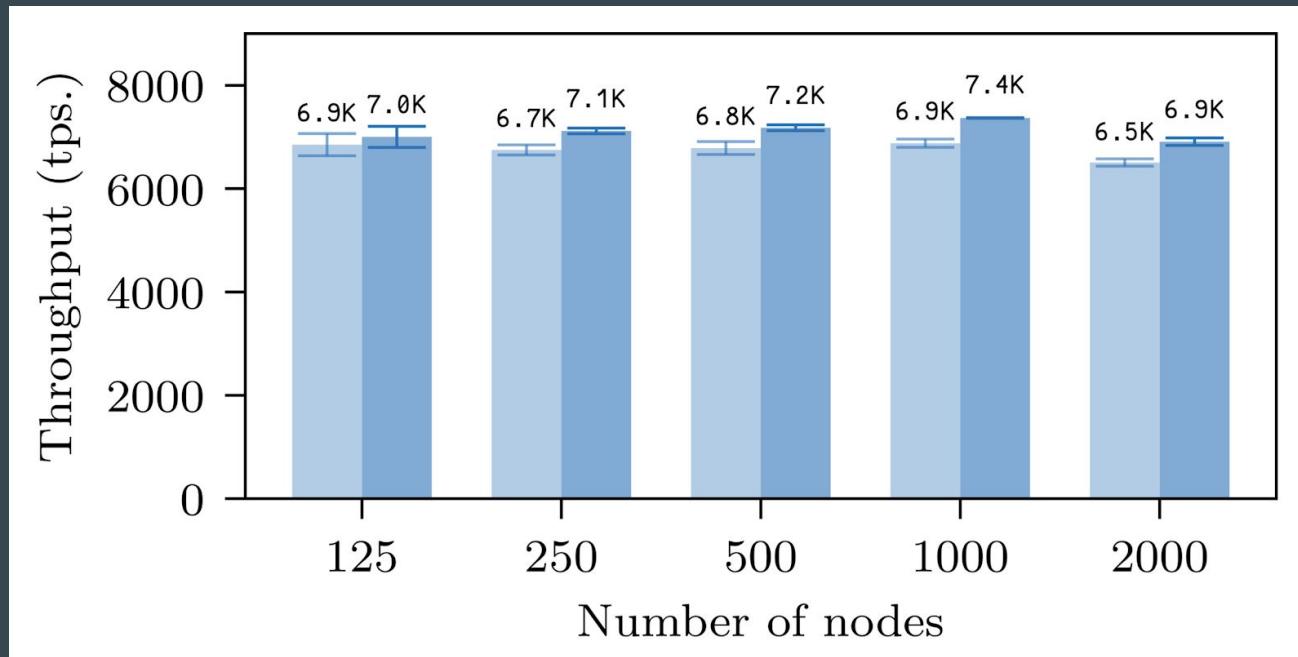
Oh, very high throughput!

Well, the latency...

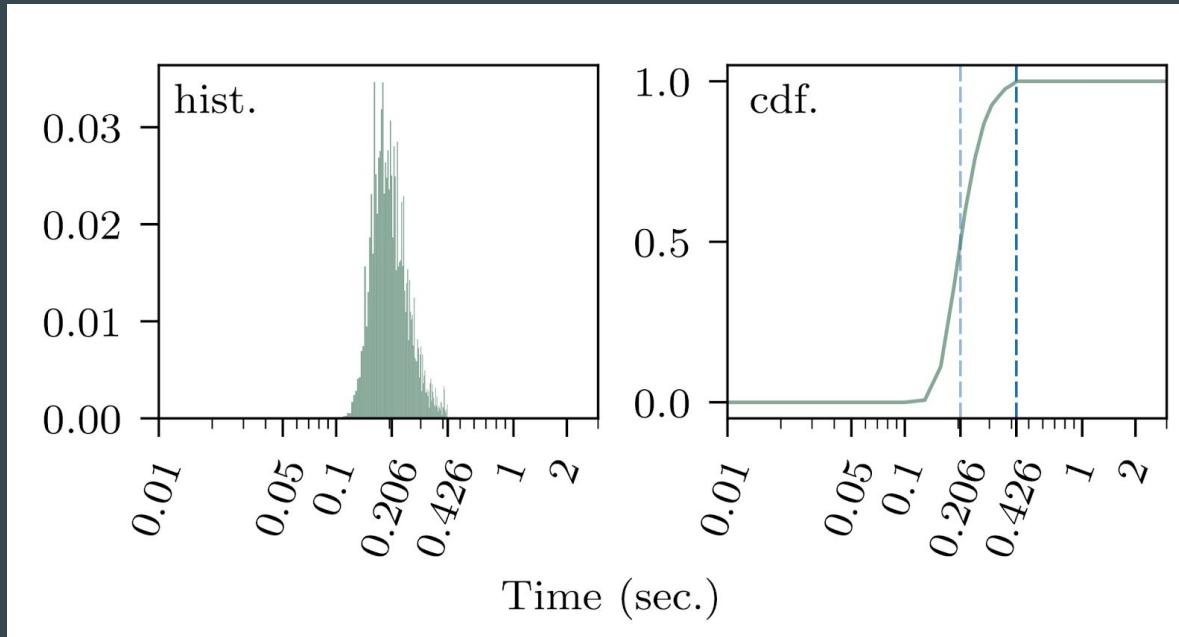
Talking about throughput without latency is meaningless.



# Ava Throughput.



# Ava Latency.



# Blockchain 3.0: Snow/Avalanche.

In an even more realistic setting:

- ◎ 2000 nodes in 20 cities across the globe
- ◎ All nodes directly participate in consensus
- ◎ Full signature verification

Our evaluation results:

- ◎ ~3400 tps
- ◎ ~1.35 sec

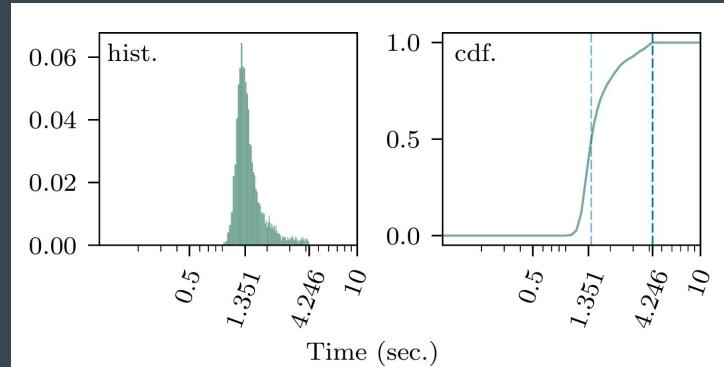


Fig. 19: Latency histogram/CDF for  $n = 2000$  in 20 cities.

# Blockchain 3.0: Snow/Avalanche.

That's interesting.

Tell me how this protocol works and why it is so efficient!

**Gossip network is not only a way to deliver data,**

**but can also be used as a consensus!**

# The Snow Protocol Family: Let Rumors Spread.

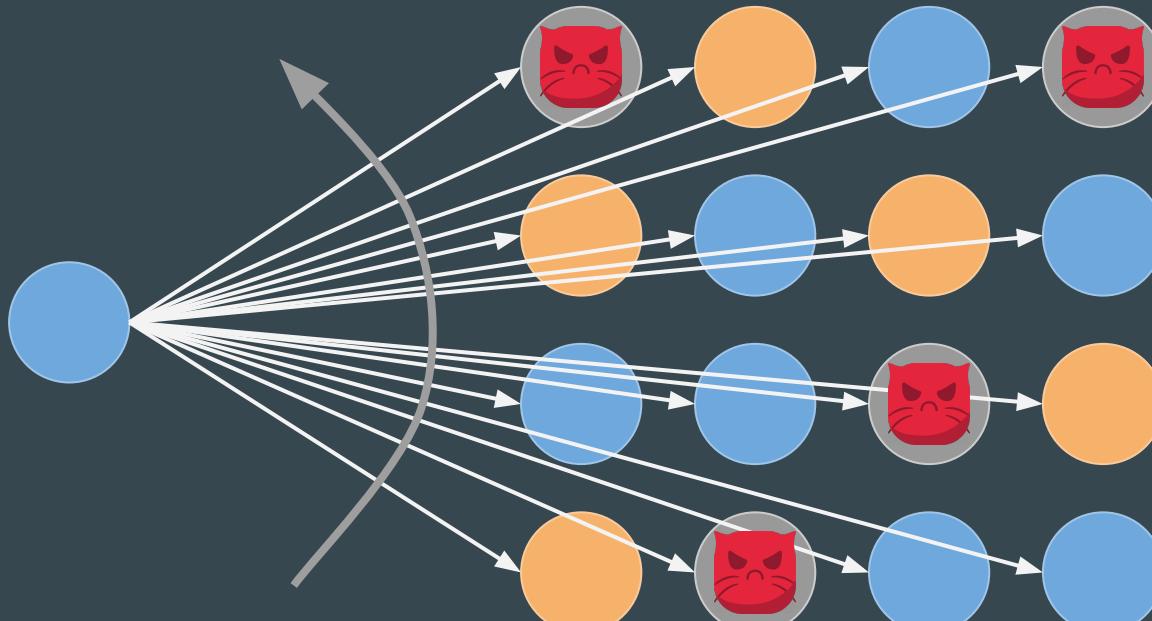
- ◎ “Gossip”:  $N$  people are discussing whether some rumor is true
- ◎ Everyone independently choose  $k$  others at random — “sample” the crowd

For Alice:

- ◎ Asks those  $k$  people whether the rumor is true — a “query”
- ◎ Updates the confidence in her current bias (true/false) by checking the majority opinion of each “query”

# Full Broadcast to Partial Sampling.

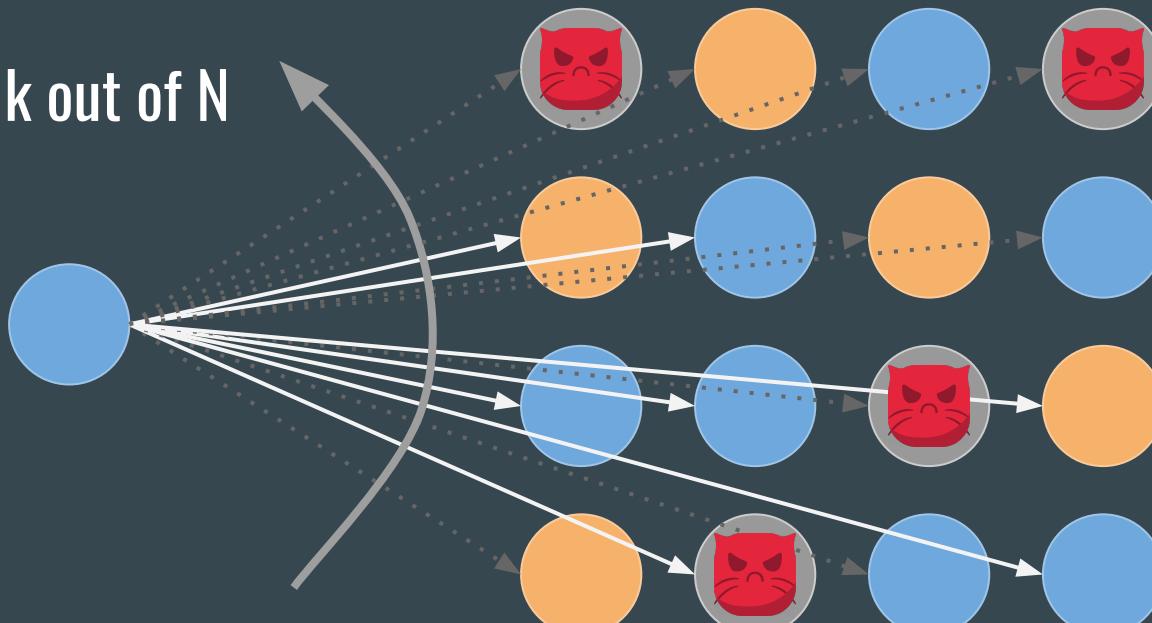
Sample all



# Full Broadcast to Partial Sampling.

Sample all

Only Sample k out of N



Alice asks  
5 other people  
randomly



Alice: “Blue is  
the majority  
answer!”



Bob asks  
5 other people  
randomly



Alice asks  
5 other people  
randomly

Alice: "Blue is  
the majority  
answer!"

Bob: "Yellow is  
the majority  
answer!"

Bob asks  
5 other people  
randomly



Alice asks  
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# Protocol Demo

<https://avalabs.org/snow-bft-demo>



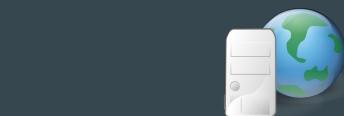
# The Snow Protocol Family: Uniqueness

- ◎ The “magical”  $k$ :  $k = 10 \sim 20$ , for  $N = 1000, 10000, \dots$
  - ◎ It could be viewed as a heavily relaxed quorum system
  - ◎ It doesn’t require any PoW
- 
- As fast as the network propagates
  - Super scalable with respect to the number of nodes
  - Loose membership
  - Any anti-Sybil mechanism could be applied

# The Infrastructure for Blockchain 3.0

# Platform of Platforms

Users Agents



Wallet



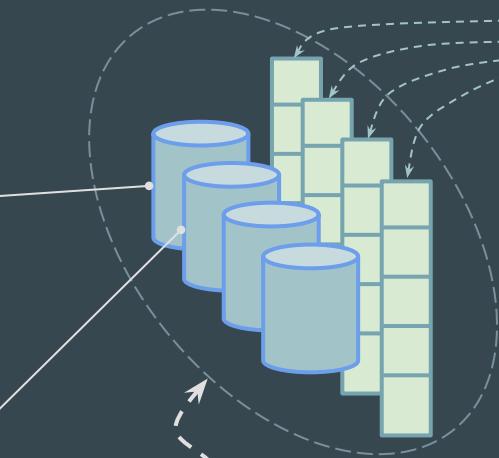
Explorer



*UPbit*



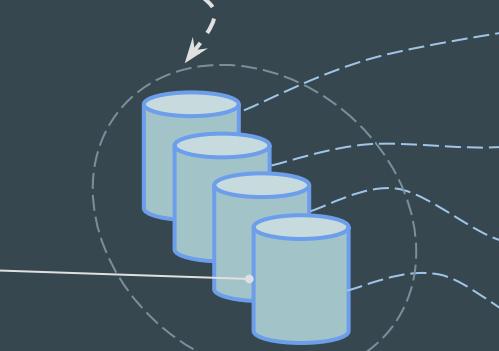
L A B S



Ledger (Log)  
**Snowman**

```
While (x > 10) {  
    destroy_the_world();  
    create_a_new_world();  
    x--;  
}
```

DApps



DAG  
**Avalanche**

Alice sends Bob: \$10

Payment Transactions

# Platform of Platforms

Users Agents



Wallet



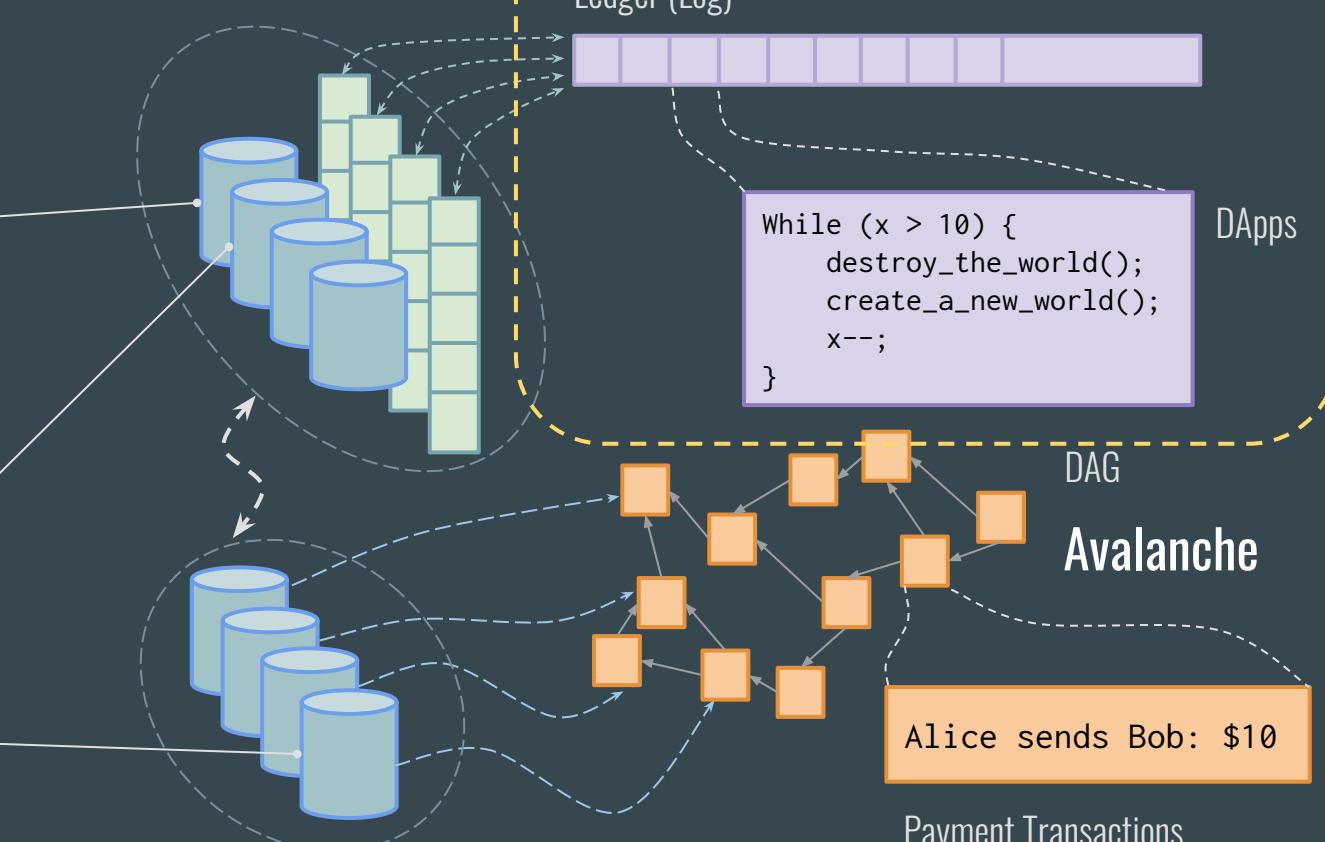
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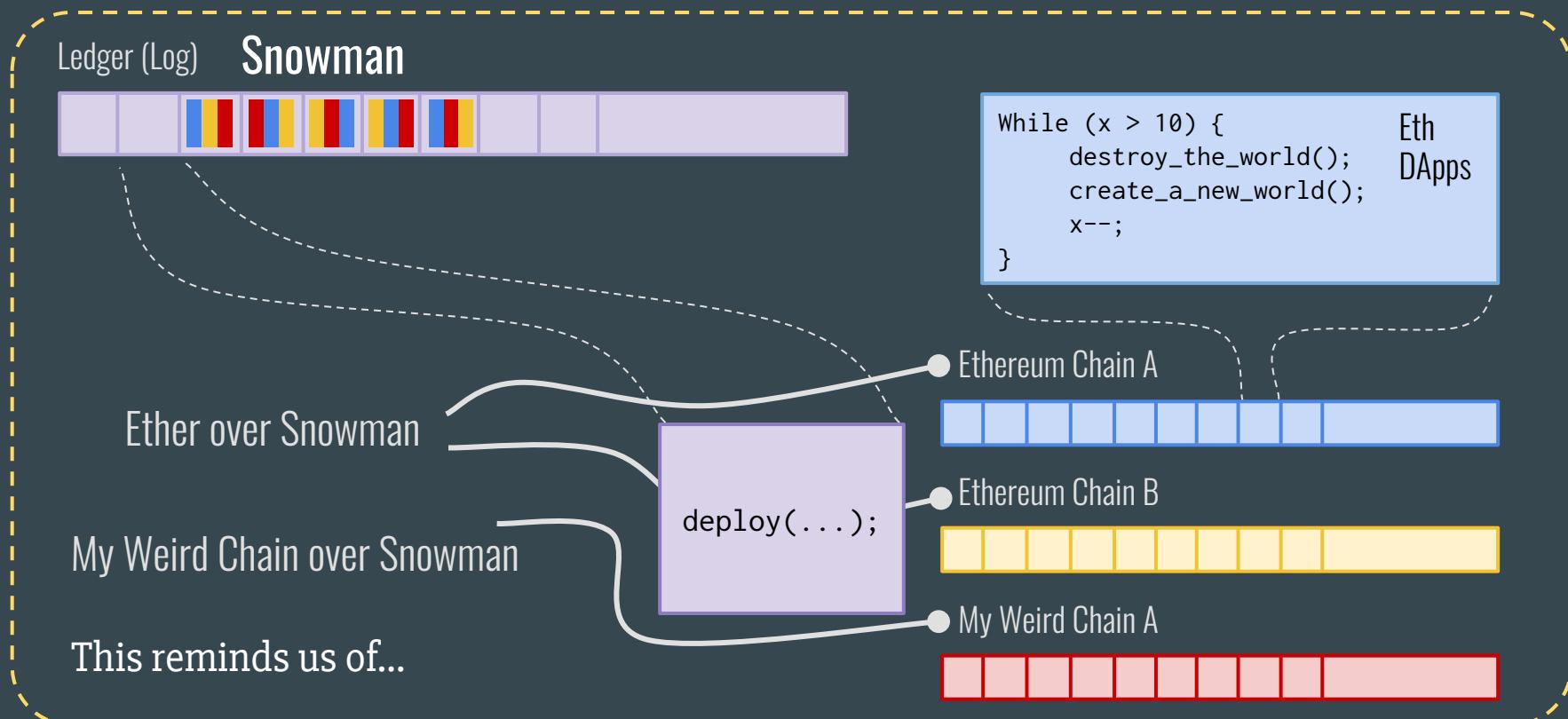
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**A**  
LABS



# Platform of Platforms



# I told you, sharding is just another trick. ;)

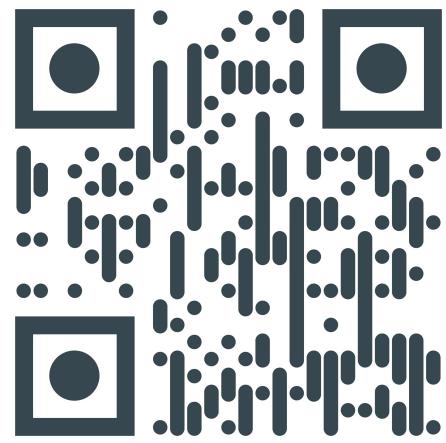
~~"This soup tastes sooo bad! .( "~~

~~"But you can add some Gochujang so  
you don't feel too bad."~~

We're making our delicious Budae Jjigae,  
...with Gochujang!



Public Testnet coming soon.  
Our devs are working like a dog.  
Stay tuned and contribute to our project in the future!



← [avalabs.org](http://avalabs.org)



Kakao (AVA Korea, 아바랩스) →

